## **Knowledge Graph Alignment Network with Gated Multi-hop Neighborhood Aggregation**

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## Introduction

- Entity alignment is the task of identifying equivalent entities from different knowledge graphs (KGs).
- Graph neural networks have emerged as a powerful paradigm for embedding-based entity alignment. The embedding of a node is learned by recursively aggregating the representations of its neighboring nodes.
- In real KGs, the equivalent entities usually have nonisomorphic neighborhood structures.



## **Preliminaries**

• GNNs would learn the same representations for the entities having isomorphic neighborhood with identical feature vectors representing corresponding neighbors.



• Our model is motivated by the finding that the schema heterogeneity of KGs usually brings about the mixture of direct and distant neighbors of equivalent entities.



## Model

AliNet introduces distant neighbors to expand the overlap between their neighborhood structures. It employs an attention mechanism to highlight helpful distant neighbors and reduce noises. Then, it controls the aggregation of both direct and distant neighborhood information using a gating mechanism.



Experiments

 DBP15K has three datasets built from multi-lingual DBpedia, namely DBP<sub>ZH-EN</sub> (Chinese-English), DBP<sub>JA-EN</sub> (Japanese-English) and DBP<sub>FR-EN</sub> (French-English).

Datasets

 DWY100K has two datasets, namely DBP-WD (DBpedia-Wikidata) and DBP-YG (DBpedia-YAGO3).

| Methods   | DBP <sub>ZH-EN</sub> |       | DBP <sub>JA-EN</sub> |       | DBP <sub>FR-EN</sub> |       | DBP-WD |       | DBP-YG |       |
|-----------|----------------------|-------|----------------------|-------|----------------------|-------|--------|-------|--------|-------|
|           | Hits@1               | MRR   | Hits@1               | MRR   | Hits@1               | MRR   | Hits@1 | MRR   | Hits@1 | MRR   |
| MTransE   | 0.308                | 0.364 | 0.279                | 0.349 | 0.244                | 0.335 | 0.281  | 0.363 | 0.252  | 0.334 |
| AlignE    | 0.472                | 0.581 | 0.448                | 0.563 | 0.481                | 0.599 | 0.566  | 0.655 | 0.633  | 0.707 |
| GCN-Align | 0.413                | 0.549 | 0.399                | 0.546 | 0.373                | 0.532 | 0.506  | 0.600 | 0.597  | 0.682 |
| MuGNN     | 0.494                | 0.611 | 0.501                | 0.621 | 0.495                | 0.621 | 0.616  | 0.714 | 0.741  | 0.810 |
| GCN       | 0.487                | 0.559 | 0.507                | 0.618 | 0.508                | 0.628 | 0.613  | 0.698 | 0.733  | 0.796 |
| GAT       | 0.418                | 0.508 | 0.446                | 0.537 | 0.442                | 0.546 | 0.540  | 0.625 | 0.563  | 0.648 |
| R-GCN     | 0.463                | 0.564 | 0.471                | 0.571 | 0.469                | 0.570 | 0.574  | 0.651 | 0.617  | 0.692 |
| AliNet    | 0.539                | 0.628 | 0.549                | 0.645 | 0.552                | 0.657 | 0.690  | 0.766 | 0.786  | 0.841 |

**Results** 

Any questions, please email to zqsun.nju@gmail.com

Source code: https://github.com/ nju-websoft/AliNet

Thanks!